

Education: **The Art Institute of Houston** - June 2007
Bachelors of Fine Arts in Media Arts and Animation

Professional Skills: **Proficient With:**

- Autodesk 3D Studio Max
- Autodesk Inventor
- Adobe Photoshop
- Adobe Premiere Pro
- Adobe After Effects
- Adobe Encore
- Adobe Dreamweaver
- Adobe Illustrator
- Adobe InDesign
- Web Design : HTML, XHTML & CSS

Familiar With:

- Autodesk AutoCAD
- Autodesk Inventor
- Autodesk Maya
- Adobe Flash
- Adobe SoundBooth
- DigiDesign ProTools

Employment: **J.C.Penney** 2010 - Present
Shipping & Receiving Manager & IT Technician

- Processed and handled all incoming and outgoing shipments.
- Serviced and maintained POS terminals, as well as store use computers & equipment.
- Worked with Loss Prevention in resolving and preventing shrinkage.

Laser Shot, Inc. 2009 - 2010
Video Specialist

- Video recording, editing, transcoding and DVD production.
- Developed special effects within Adobe After Effects.
- Created promotional video content.
- Worked with Research and Development in the transition to high definition standards as well as multi-display systems.

Architecture Etc* 2008 - 2009
Visualization Artist

- Created models and renderings from CAD files using 3DSMax and Mental Ray.
- Involved in page layout and graphic design.
- Updated and maintained the firms web site.

Cameron International 2007
Technical Illustrator & Animator (Internship)

- Created models using Autodesk Inventor and 3DSMax for sales support materials.
- Redesigned and maintained the TSS department's intranet web page.

Community Service: **The Teddy Project**
Character Artist & Fill Animator

- Character Designer and Fill Animator for "The Teddy Project," a government sponsored project whose goal was in increase awareness of our nations wildlife preserves among inner city youths.

Houston Area Women's Center
Character Artist

- Volunteer work creating coloring book pages to be included in books distributed to children in their services.